

# Developing Chatbots in an Evolving AI Landscape

by Guillaume Slevan-Tremblay



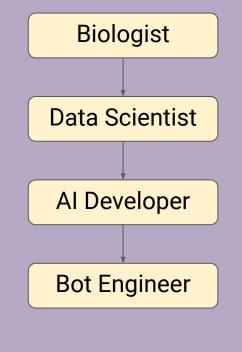
#### **Guillaume Slevan-Tremblay**

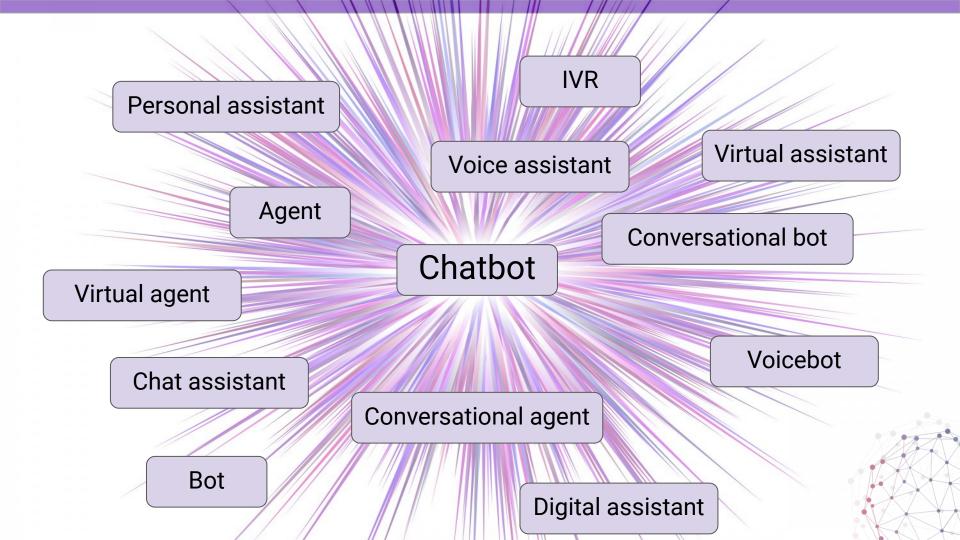
**Senior Conversation Bot Engineer** 

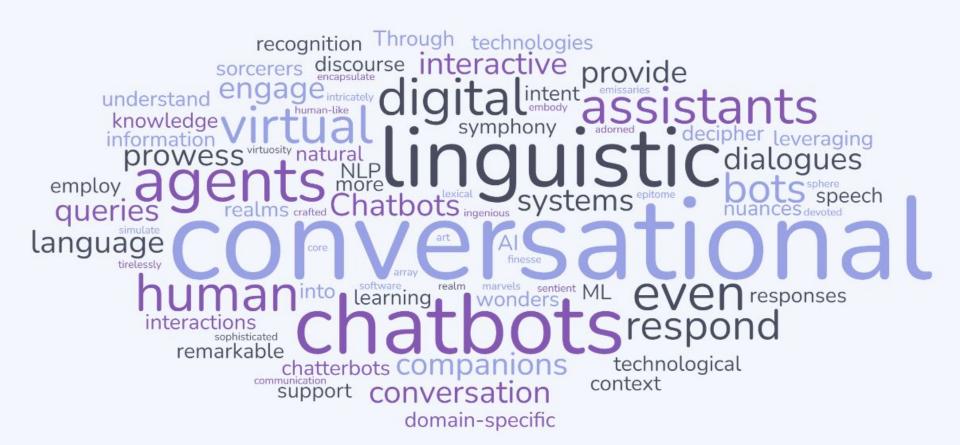
also titled internally as...

"Conversation Architect"
"Conversation Designer"
"Bot developer"

#### Journey to Conversational Al







## Do you like interacting with chatbots?











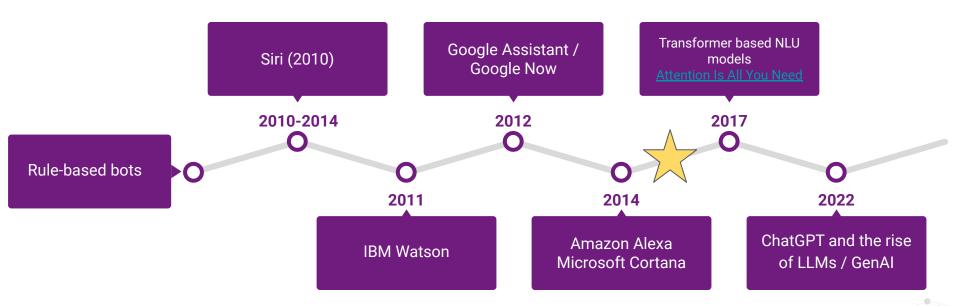




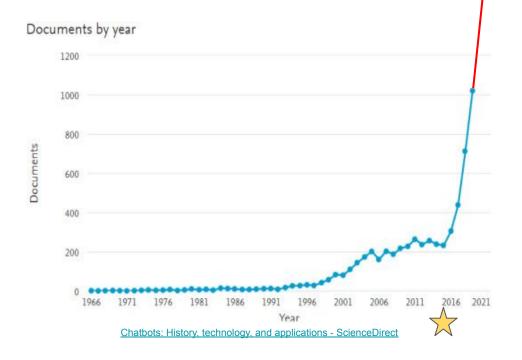
# **History of Chatbots**



## History of chatbots since 2010



## Rise in recent publications

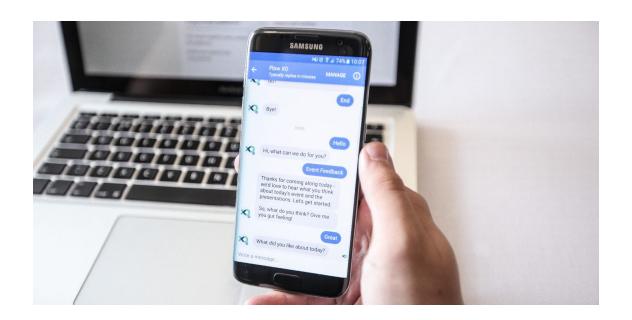




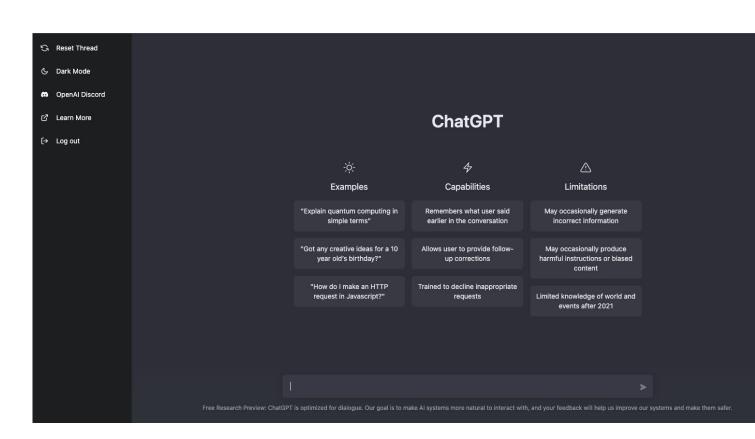
## What are chatbots?























## Categories of bots

- Rule-based bots
- Frequently asked questions (FAQ-bot)
- Machine learning and NLP chatbots
- NLU (transformer)
- LLM / generative
- Knowledge-based



#### Chat vs Voice Bots



- Text-based
  - Messaging platforms
  - Website integrations
  - Mobile apps
- Enhanced visual UI
  - o Images, carousels, carts, maps
  - URL links
  - Lists of items
- Option selection ability
  - Buttons, chips
  - Dropdown
- Integration of web components



#### Voicebot / Voice Assistant

- Voice-based
  - Phone calls
  - Home assistant
  - Car assistant
- Concise / shorter conversations
- DTMF (dual tone multi frequency)
- SSML markup
- Automatic speech recognition (ASR)
- Speech to text (STT)
- Text to speech (TTS)
- SMS to send URL links or images

- Intent
- Entity
- Utterance
- Prompt
- Agent
- Flow
- Parameter
- User journey
- Happy / sad path



- Intent
- Entity
- Utterance
- Prompt
- Agent
- Flow
- Parameter
- User journey
- Happy / sad path
- Fallback



An agent refers to the <u>chatbot</u> or virtual assistant that interacts with users.

It is the program or system responsible for understanding user inputs, processing them, and generating appropriate responses based on predefined intents and entities.

- Intent
- Entity
- Utterance
- Prompt
- Agent
- Flow
- Parameter
- User journey
- Happy / sad path
- Fallback



A flow refers to the sequence or structure of a conversation between the user and the chatbot (design).

It defines the order in which prompts, utterances, and responses are presented to the user, ensuring a logical and coherent conversation.

- Intent
- Entity
- Utterance
- Prompt
- Agent
- Flow
- Parameter
- User journey
- Happy / sad path
- Fallback



An utterance is a single statement or input made by the user. It represents what the user says or types while interacting with the chatbot.

Each utterance is associated with an intent and may contain one or more entities.



- Intent
- Entity
- Utterance
- Prompt
- Agent
- Flow
- Parameter
- User journey
- Happy / sad path
- Fallback



A prompt is a message or question presented by the chatbot to solicit a response from the user. It helps guide the conversation and elicit specific information.

Prompts can be used to ask for missing entities or clarify user intent.

- Intent
- Entity
- Utterance
- Prompt
- Agent
- Flow
- Parameter
- User journey
- Happy / sad path
- Fallback



An intent represents the goal or purpose behind a user's input. It refers to what the user wants to accomplish or the action they want the chatbot to perform.

For example, if a user asks, "What's the weather today?", the intent could be "weather\_forecast."



- Intent
- Entity
- Utterance
- Prompt
- Agent
- Flow
- Parameter
- Variable
- User journey
- Happy / sad path
- Fallback



An entity refers to a specific piece of information within a user's input that is relevant to fulfilling the intent. Entities provide context or details about the user's request.

In the previous example, the entity could be "today," indicating the specific time frame for the weather forecast.



- Intent
- Entity
- Utterance
- Prompt
- Agent
- Flow
- Parameter
- User journey
- Happy / sad path
- Fallback



A parameter is a <u>variable that holds a</u> <u>value</u> and is used to pass information within a system or program.

In the context of chatbots, parameters are often associated with intents and entities and are used to capture and store user-provided information for further processing or response generation.

- Intent
- Entity
- Utterance
- Prompt
- Agent
- Flow
- Parameter
- User journey
- Happy / sad path
- Fallback



User journeys refer to the <u>paths or routes</u> a user can take during a conversation with a chatbot.

They encompass various interactions, intents, and prompts that guide the user towards achieving their desired outcome.

User journeys can vary depending on the user's input, choices, and the chatbot's capabilities.

- Intent
- Entity
- Utterance
- Prompt
- Agent
- Flow
- Parameter
- User journey
- Happy / sad path
- Fallback



The happy path refers to the ideal or successful sequence of interactions between a user and a chatbot to accomplish their goal.

It represents the <u>smoothest</u> and most <u>straightforward</u> user journey, where the chatbot understands the user's intent accurately and provides the desired information or performs the requested action without any issues.

- Intent
- Entity
- Utterance
- Prompt
- Agent
- Flow
- Parameter
- User journey
- Happy / sad path
- Fallback



The sad path, also known as an alternative or error path, refers to the sequence of interactions when a user encounters an issue or the chatbot fails to understand the user's intent properly.

It represents <u>deviations</u> from the happy path, such as when the chatbot asks for clarification, fails to provide a response, or encounters an error.

The sad path usually involves error handling or fallback mechanisms to address user issues or misunderstandings.

- Intent
- Entity
- Utterance
- Prompt
- Agent
- Flow
- Parameter
- User journey
- Happy / sad path
- Fallback



A fallback is a mechanism or strategy used when the chatbot encounters a user input or situation that it cannot handle or understand.

It serves as a <u>backup or alternative approach</u> to provide a meaningful response or assistance when the chatbot's regular processing or understanding fails



# **Chatbot Development**



### Transcript labelling

Agent: Thank you for calling the telecom support center. My name is Mark. How may I assist you today?

Client: That's great! Thank you for your help, Mark. Is there anything else I need to do?

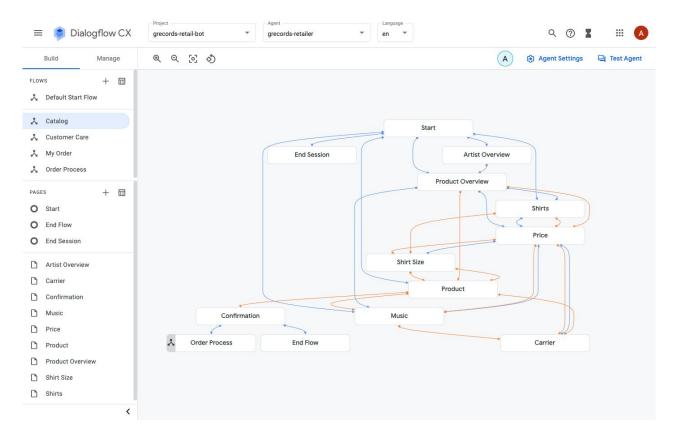
Agent: You're welcome! It was my pleasure assisting you. Have a wonderful day too! Goodbye!

Client: Alright, Mark. Thank you again for your help. Have a great day!

Agent: You're welcome! Your payment has been successfully processed, and you're all set. If you have any other questions or concerns, feel free to ask. Otherwise, you're good to go.

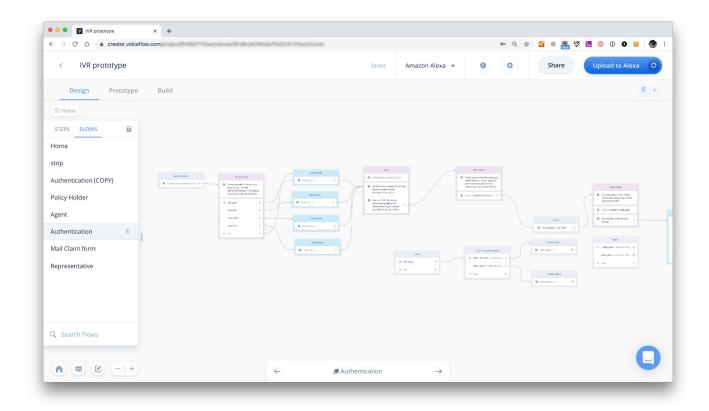


## Chatbot framework - Dialogflow



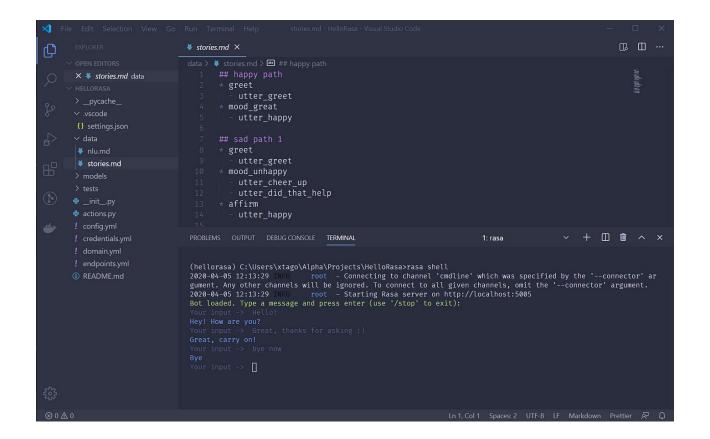


#### Chatbot framework - Voiceflow



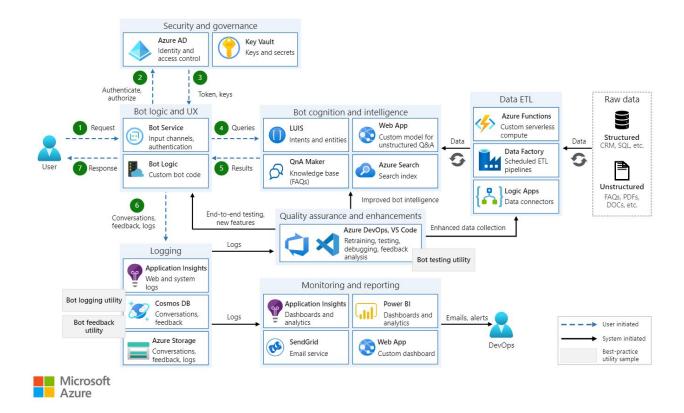


#### Chatbot framework - RASA



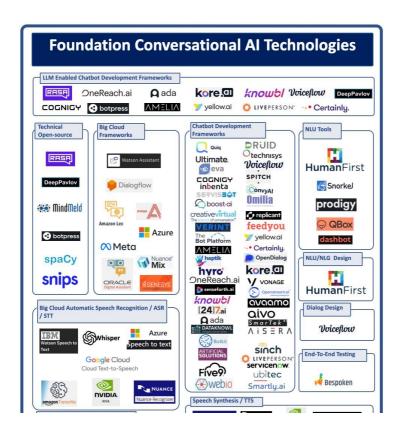


#### **Bot Solution Architecture**





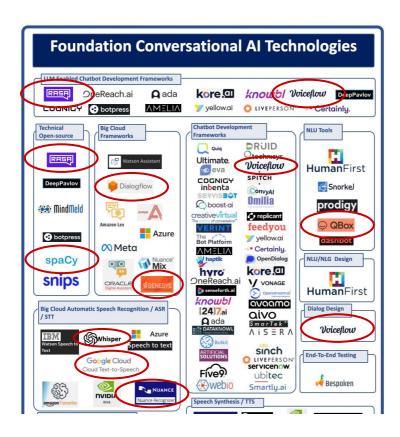
## Bot building technologies in 2023

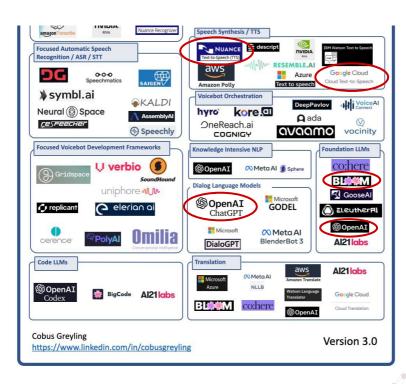




Saturated landscape!

## Bot building technologies in 2023





Saturated landscape!



## Realities of the chatbot ecosystem

Biggest industries using bots are consumer focused

Ex: banking, telecom, retail, healthcare, insurance, hospitality

Chatbot development is often outsourced to consulting firms

Top (big) organizations are behind

- Can't move fast enough
- Slow change management
- Technologies are 3-4 years behind today's standards
- Legal and marketing limitations



#### Who works on bots?

**TECHNICAL** 

Bot Engineer (chat/voice)

Al Engineer / Developer

**Data Scientist** 

Software Engineer

ML Engineer

NLP/NLU Engineer

Cloud Engineer / Architect

Devops Engineer

Front End Engineer

Web Developer

**NON-TECHNICAL** 

**Dialog Designer** 

Copywriter

Al Trainer (labeler)

Linguist

**UX** Designer

**Content Designer** 

Translator

Conversation(al) Designer

Conversation(al) Architect

**SUPPORTING** 

**Business Analyst** 

**Test Automation Engineer** 

**Quality Analyst** 

**User Acceptance Tester** 

+ Agile team



### Why building a chatbot?

#### 1. Customer support

- Improve and scale customer service
- Provide 24/7 availability
- Streamline information retrieval

#### 2. User experience (UX)

- Increase task completion efficiency
- Add self-serve modules for customers to leverage
- Offer personalized recommendations
- Centralized customer interactions

#### 3. Business

- Reduce cost associated to running call centers
- Gather customer insights
- Capture leads and generate sales
- Reduce customer churn







### Scoping criterias

How to scope the development of a chatbot?

- Company size
- FAQ or Transactional
- Problem to solve
- Time to market
- Development budget
- Number of users
- Backend services / databases
- Deployment framework / UI
- ...



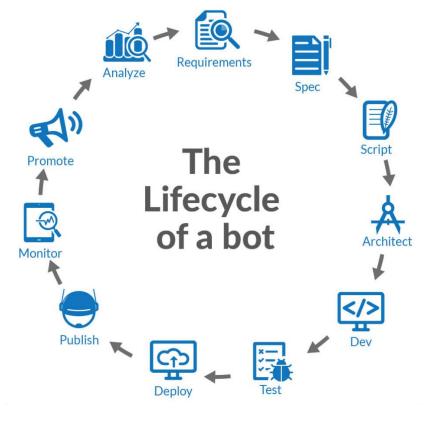


## Chatbot development life cycle

Many variations of this cycle

#### Depends on:

- Size of the agent
- Team composition
- Resources
- Integrations
- Connected services
- Frameworks
- etc.





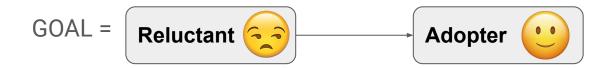
## Linear steps to chatbot development



- 1. Collect data / transcripts
- 2. Build taxonomy / label intents and entities
- Train and fine-tuned NLU model
- 4. Design the conversations ("user experiences")
- 5. Integrate with backend databases and services
- 6. Perform quality analysis at design level
- 7. Complete user acceptance testing
- 8. Release to production
- 9. Monitor performance and metrics
- Identify and pr areas of improvement
- 11. Provide solutions as development features

### **UX Challenges**

Bot users are historically conditioned to have poor and frustrating experiences



- Build a pleasing and natural conversation
- Provide a short and concise experience
- Keep user engaged without falling in lengthy interactions
- Handle angry and frustrated users
- ...



#### **Performance Metrics**

- Customer Satisfaction (Csat thumbs up/down)
- Escalation (transfers to live agents in a call center)
  - User requested agent from the start = HARD to overcome
  - User requested agent after interacting = WORK ZONE
  - Intentional by design = OK
- Deflection (bot not able to "understand" the user)
- Goal completion rate (user reach the end of an engaged interaction)
- Average conversation length
- Post-hoc user surveys
- Time between 2 interactions
- ...



# Every bot is unique.